



Directing		
Disney's Beauty and the Beast	Wausau Community Theatre	2016
Proof by David Auburn	Wausau Community Theatre	2015
Fringe 2015, The Fort	UWSP Players	2015
Lunch Hour by Jean Kerr	Stage III	2012

### **Assistant Directing**

1776	Dir. Larry Kirchgaessner	Wausau Community Theatre	2017
The 25 <sup>th</sup> Annual Spelling Bee	Dir. Mark Hanson	Univ. of WI Stevens Point	2014
Next To Normal	Dir. Tyler Marchant	Univ. of WI Stevens Point	2014

# Acting - Musical Theatre; selected

Evita	Eva Peron	Wausau Community Theatre
The King & I	Anna Leonowens	Wausau Community Theatre
Spamalot	Lady of the Lake	Univ. of WI Marathon County
Little Women: The Musical	Jo March	Ephrata Community Theatre
Shrek: The Musical	Princess Fiona	Wausau Community Theatre
Little Shop of Horrors	Audrey	Wausau Community Theatre
1776	Abigail Adams	Wausau Community Theatre
Into the Woods	Baker's Wife	Brecknock Performing Arts Co
Next To Normal	Natalie	Wausau Community Theatre
The Drowsy Chaperone	Trix	Mosinee Community Theatre
Best Little Whorehouse in Texas	Eloise	Ephrata Performing Arts Center
Gypsy	Electra	Casper College
On the Twentieth Century	Agnes/Ensemble	Univ. of WI Stevens Point

### Acting - Drama; selected

'night, Mother by Marsha Norman	Jessie	Univ. of WI Marathon County
The Seagull: Rehearsed Adapt. by Tyler Marchant	Stage Manager	Univ. of WI Stevens Point
Lost in Yonkers by Neil Simon	Bella	Stage III
Bedroom Farce by Alan Ayckbourn	Kate	Stage III
Kitchen Witches by Caroline Smith	Robbie	Stage III

# **Training**

BA Drama: University of Wisconsin Stevens Point

Directing - Tyler Marchant

Acting - Tyler Marchant (Stanislavski) Singing For Stage - Mark Hanson

Stage Combat - Jared Hanlin (Hand-to-Hand, Rapier)

Lighting Design - Gary Olsen Costume Design - Sandy Spence Intro Theatre Design - Greg Kaye Stage Management - Gary Olsen

Dance - Jeannie Hill (Jazz, Jump Rhythm Technique)

#### **Awards**

Festival of the Arts Scholarship – University of Wisconsin Stevens Point Incoming Freshman in Drama – University of Wisconsin Stevens Point